

Competitive Development Stream



PROGRAM GUIDE 2019-20



Competitive Development Stream Program

MISSION

The Competitive Development Stream program is designed to give our youngest players a fun, comprehensive and age-appropriate hockey development experience in accordance with the Hockey Canada and Ontario Hockey Federation (OHF) Player Development Model.

This program was developed by four neighbouring hockey associations (Forest Hill, Leaside, North Toronto and North York Knights) with the additional goal of providing players and their families with a more consistent, time-efficient hockey schedule primarily on local rinks in our communities. For the 2019-20 season, Don Mills Civitan and the Scarborough Hockey Association joined the program. A total of approximately 36 teams will compete across three age divisions.

ORGANIZATION

The CDS program is an extension of House League and is available to all registered 6, 7 and 8 year-old players (IP6, Minor Novice and Novice) on a tryout basis.

This program is sanctioned by the GTHL and the operations are managed by Board executives and volunteers from the member clubs who oversee budgeting, scheduling, tiering, planning and coordination of the league.

Each member club is responsible for their own teams as follows:

- Player registration, tryouts, and roster approvals.
- Parents/team official approvals and certifications.
- Management and collection of tournament/exhibition approval forms.

Competitive Development Stream Program

2019-20 SEASON OVERVIEW

May	Spring Tryouts
September	Fall Tryouts if necessary
September 21	Mandatory Orientation Session for New Coaches????
September 20	Last day to add teams to CDS fall schedule
September 27	Last day to confirm entry for Leaside Tournament (Jan 31-Feb 3)
September 27	Last day to submit tournament exemption forms for Fall Season
October 2	Soft Release of October Games Schedule
October 5	First Day of Fall Schedule Games
October 7	Final Release of Fall Schedule
October 11-14	Thanksgiving Holiday – No Games Scheduled
December 22	Last Day of Fall Schedule
December 10	Last day to submit tournament forms for Winter Season
Dec. 23 – Jan. 5	WINTER BREAK
January 6	First Day of Winter Schedule
Jan. 31-Feb. 3	Leaside Invitational Tournament
Feb. 14-17	Family Day Weekend – No CDS Games
Mar. 14-20	Public School March Break – No CDS games
March 21	Games Resume
April 5	Last Day of Winter Schedule
April 18-19	Festival Weekend

PRIMARY CONTACTS

CDS League	Robert Sonderymayer	CDS Coordinator	cdscoordinator@gmail.com
Forest Hill	Sue Valencia	VP Select	suevalencia3@gmail.com
Leaside	Andrew Kennedy	GM, Select	gmselect@leasidehockey.com
North Toronto	Peter Alexopoulos	CDS/Select Chair	select@nthockey.ca
North York Knights	Bonni Rapoport	GM Select	bonni.rapoport@outlook.com
Don Mills	Zach Harrington	CDS Chair	zach.harrington@gmail.com
Scarborough	George Rennie	Select Program Director	georgerennie@sympatico.ca

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SEASON STRUCTURE

CDS Teams will play approximately 10 games in the Fall Season and 10 games in the Winter Season a rate of approximately one game per week in a balanced schedule rotating among the different member rinks. (Divisions with odd numbers of teams may occasionally get game byes as required.) Teams will also participate in tournaments outside of the CDS program. An end-of season Festival will bring together all teams for a weekend celebration of fun and games in April.

Early-season schedule for each Season will be released 2 weeks in advance and the entire season schedule will be released soon thereafter.

CDS GAMES

The following ice times will be used for CDS games. Occasional substitutions outside of these rinks/times may be made as required.

RINK	Mon	Thurs	Fri	Sat	Sun
Leaside A		5:30-7:30			6:30-8:30
Leaside B				6:00-7:00	4:30-7:00
North Toronto	6:30-7:30			6:00-8:10	1:10-2:10
Phil White		6:30-7:30	7:00-8:00		
Forest Hill				7:00-8:00	4:00-5:00
Don Montgomery					4:00-7:00

TOURNAMENTS & EXHIBITION GAMES

Teams will be allowed 3 in-season tournament exemptions. An unlimited number of exhibition games may be played provided they do not conflict with any scheduled CDS League games.

All IP6 Teams will receive direct entry into the Leaside Invitational Tournament Jan 30-Feb 2. If an IP6 team will not attend this tournament, they must indicate this by Sept. 27.

Minor Novice and Novice teams may participate in the Leaside Tournament if invited.

In order for the complete season schedule to be released, tournament exemptions must be submitted by September 27 for the Fall Season and by December 22 for the Winter Season.

Tournament/Exhibition Game permission requests should be submitted to the **home club's tournament liaison** using the form at the end of this manual.

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NOVICE EXHIBITION SERIES

In order to facilitate a wider diversity of competitive opportunity, each week the CDS schedule for the Novice division will contain one game slot assigned to a Novice team but with no assigned opponent.

Individual teams and the CDS Committee will work to secure non-CDS opponents for these slots (from the NYHL, OMHA or other leagues). The understanding is that the visiting teams will reciprocate with a home game slot at some point on their own ice (but not in conflict with regularly scheduled CDS Novice games).

COMPOSITION OF TEAMS AND SUBSTITUTIONS

- Only registered House League players may be rostered on CDS teams.
- Players must play in their birth-year division unless otherwise approved by the GTHL.
- Each member club may enter any number of teams into each age division as long as minimum roster sizes are maintained. (Hybrid teams consisting of players from different member clubs are permitted subject to agreement of all members clubs.)
- Teams in IP6 and Minor Novice should consist of 18 rostered players which in games allows for 16 skaters and 2 goalies. (Goalies rotate in IP6 and may be designated in Minor Novice).
- Teams in Novice should consist of at least 16 players and up to 18 players.
- The minimum roster size for entry into the program is 16 players.

The minimum roster size for games is 16 players although teams are strongly encouraged to add players as required to reach 18 players as follows:

- Roster players who are missing for games may be replaced by any House League player registered in the affected team's' age division or from *any* other CDS teams in the same age division. However, coaches must only make substitutions that are in the spirit of fair play and are developmentally appropriate.
- (Such substitutions are meant to be temporary arrangements so that teams have enough players to properly carry out a game.)
- If for any reason both teams are short a significant number of players, the coaches may agree to play one or both game sides 3 v 3 with a goalie instead of 4 v 4 with a goalie. Full ice games may also be played 4 v 4 if numbers warrant.

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TEAM OFFICIALS

Each team may roster as many officials as desired but the staff should include the minimum four officials as follows: Head Coach, Manager, Trainer, Assistant Coach.

Each member club must ensure that all team staff are properly rostered with the required credentials, including:

- Respect in Sport Activity Leader Certification
- Gender Expression and Identity Online Course Certification
- Vulnerable Sector Screening clearance (Police Check)
- Rowan's Law Acknowledgement

Each team must have a rostered official certified as a Trainer (who may also be a coach). The trainer will possess a first aid kit on the bench. Each Trainer must have a valid HTCP certification or present proof of certification in the following professions: physicians, nurses, paramedics, firefighters or other first responders, first aid instructors, police officers.

It should be noted that for most IP6 games, at least 2 coaches will need to be on the ice supervising their players so it is in the interests of each team to roster a sufficient number of coaches.

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GROUPINGS/TIERING

Initial Fall season groupings below. Adjustments will be made for Winter Season based on Fall Season results and coach input.

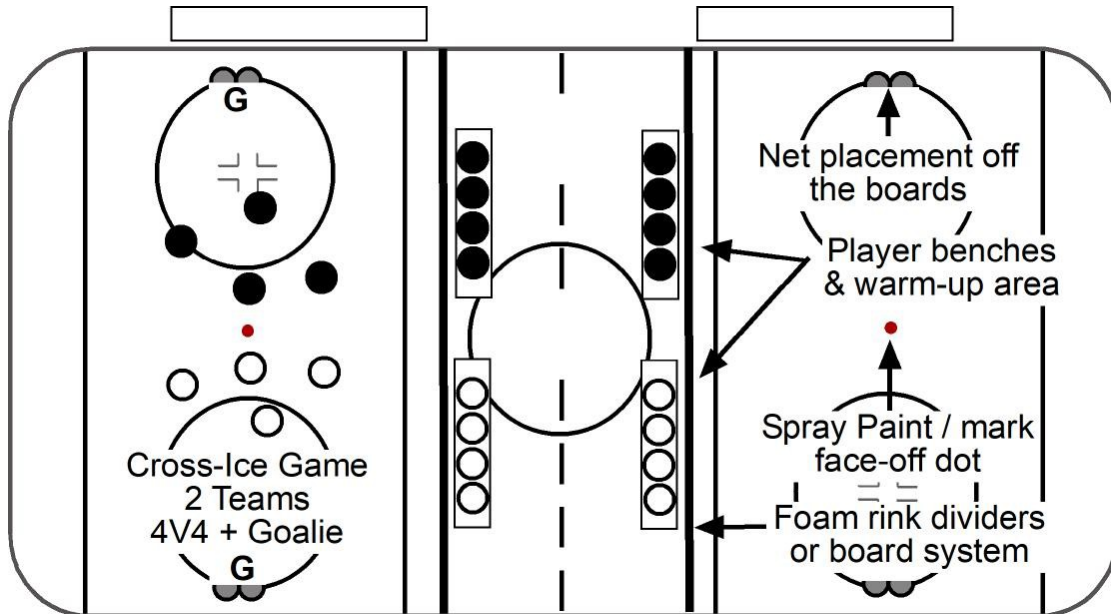
IP6	Tier 1	Tier 2
	NT Red	NT Green
	Leaside Red	Leaside White
	Leaside Gold	Leaside Black
	Scarborough Black	(Scarborough 2)
	NYK Black	Don Mills
	FH	FH

MN	Tier 1	Tier 2
	NT Red	NT White
	Leaside Red	Leaside White
	Don Mills	NYK White
	NT Green	FH Gold
	NYK Black	NT Black
	FH Blue	Leaside Gold
	Scarborough Black	Scarborough Red

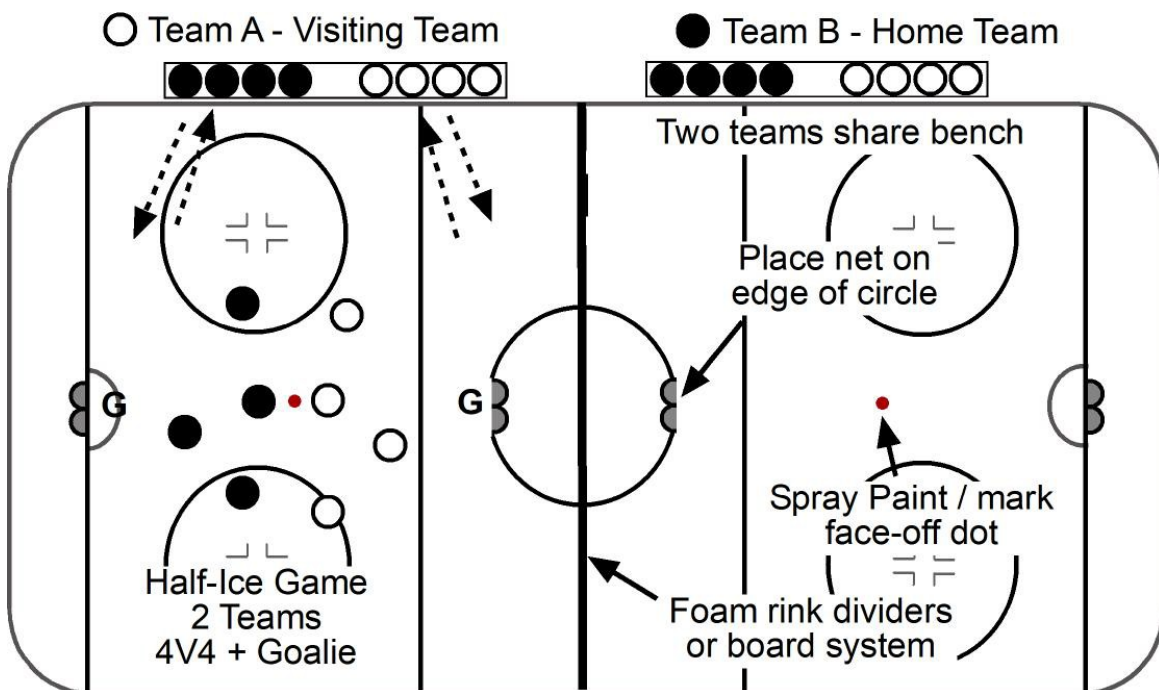
Novice	Tier 1	Tier 2
	NT Red	NT White
	Leaside Red 1	Leaside White
	Leaside Red 2	Leaside Gold
	NYK Black	FH Gold
	FH Blue	NYK White
	(Scarborough)	
	NT Green	

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INITIATION (6 YEARS OLD) | GAME FORMAT • CROSS-ICE



MINOR NOVICE (7 YEARS OLD) | • HALF-ICE - NOVICE UNTIL DECEMBER



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BASIC GAME RULES FOR IP6 & Minor Novice/Novice to December

RULE	NOTES
Lines	4-on-4 with goalie so 9 players on each side
Warm Up	2 minutes
Length	2-22 minute periods (may be shortened to 20 or 21 minutes if required by rink).
Face-offs	At the start of each period only.
Equipment	IP6 to use 3'x4' nets and blue 4 oz. pucks. MN to use regular equipment.
Keep Score	CDS program will record scores for analysis and tiering only. No standings.
Off-side	None
Icing	None
Line Changes	On the fly, every 2 minutes. Play stops at the buzzer/whistle and players leave puck where it is and go to bench. Referee to reposition puck in neutral area if close to either player bench. Players must tag up at boards/bench before new players take to the ice.
Puck out of bounds	Referee instructs offending team to back away, referee drops new puck to non-offending team.
Goaltender Save	Shooting team backs away on referee's whistle, goalie passes to teammate.
Goal scored	Referee blows whistle. Scoring team backs away, defending team removes puck from net and immediately starts on attack.
Penalties	Referee indicates penalty, if offending team has puck, it is a change of possession. At end of shift, referee notifies coach and offending player misses the FIRST MINUTE of their next shift while the team plays short-handed.
Suspension	A player who incurs 3 penalties in one game will be not be allowed to continue playing and will be suspended for the following game.

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RULES & PROCEDURES for IP6 and Minor Novice/Novice to December

OFFICIALS AND AUTHORITY

Each game side will have one referee. In addition, there will be a third floating official supervising both games and assisting with injury/penalty management and clock coordination as required. In a game situation, the Referee will have full authority in all matters and his/her decisions will be final and not subject to appeal.

It is important to remember that, like our players, many of our young officials are learning the game and their role in it so they must be treated accordingly and with respect. Any abuse of officials by players, coaches or parents will result in sanctions as deemed appropriate by the CDS Executive.

Any situations not covered by the CDS rules as laid out will have the Rules of Hockey Canada applied.

BOARDS & DIVIDERS

This equipment will be installed and taken down by the officials. If coaches wish to assist in expediting this process, they must be wearing a helmet and either skates or ice cleats over their shoes.

APPROXIMATE GAME TIMING (minutes)

13:00 Barrier installation by officials/(Flood if necessary)

2:00 Warm up

22:00* Period 1 Runtime with 2-minute buzzer shifts

1:00 Intermission

22:00* Period 2 Runtime with 2-minute buzzer shifts

*Most rinks will accommodate 22-minute periods but some ice slots may require periods of 20 or 21 minutes.

GAME SHEETS

Gamesheets must be completed and given to the supervising official/timekeeper prior to the game. Gamesheets must list the full name and number of all (and only) the players present on the ice, including any substitutes or call-ups, as well as team officials.

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RULES & PROCEDURES for IP6 and Minor Novice/Novice to December

PLAYER SWAPPING

For IP6 games, coaches may swap players between the two games at any time while the players are on the "bench" area in the neutral zone.

For Minor Novice and Novice half-ice games, coaches may swap players at the intermission.

INJURY

If a player is injured at any time (including as a result of a penalty infraction), play will stop until the player can be safely moved to the bench. The clock will not stop, however, and the game will resume as soon as possible thereafter (without interruption to the shift-change buzzer cycle if it is being used.)

CONCUSSIONS

CDS games will follow the GTHL concussion policy. Any player suspected of having a potential concussion will cease playing immediately and will be subject to the return to play protocol as prescribed.

Team officials must fill out a Hockey Canada Injury Report for any serious injuries and players may return to play only the authorization of a physician.

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NOVICE RULES & PROCEDURES (Starting in January)

Prior to January, Novice teams will play the same half-ice format as outlined for Minor Novice.

Afterwards, Novice Teams will play full ice hockey as follows:

- 2-minute warmup
- 2 x 24 minutes RUN time with 1-minute intermission between periods. (Some rink schedules may require slightly shorter periods of 22 or 23 minutes.)
- Teams will switch sides at the end of the first period.
- Game play will be 5 v 5 with goalies.
- All standard Hockey Canada rules will apply (faceoffs, offsides, icing, penalties and suspensions, etc.)
- Score is kept. Scoreboard will not show goal differentials greater than 5 goals

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HOCKEY CANADA RESOURCES

HOCKEY CANADA DRILL HUB

The Hockey Canada Drill Hub is a versatile resource tool that provides coaches with ice session plans. This tool has been refreshed with new features and allows coaches to create practice plans with a set of drills or use suggested practices.



<https://www.hockeycanada.ca/en-ca/hockey-programs/drill-hub>

HOCKEY CANADA NETWORK APP

The Hockey Canada Network is an iOS and Android App that contains a wealth of information for coaches and instructors. The entire series of Hockey Canada Skills Manuals and the Skills of Gold series is available on the Hockey Canada Network. This includes the entire series of lesson plans designed specifically for Programming Novice & Below. All lesson plans for Programming Novice & Below are available to coaches and instructors at no cost.



<https://www.hockeycanadanetwork.com/>

GTHL INITIATION PROGRAM RESOURCES

Additional resources for parents and coaches.



<http://www.gthlcanada.com/initiation-program-cross-icehalf-ice-hockey/>

CDS Tournament/Exhibition Game Form

CDS Permission to Attend Tournament/Exhibition Game (Travel Permit Validation)

Please Follow these Instructions Carefully:

- Send this form to **your club's** Tournament approvals coordinator. All teams must receive approval for all tournaments they attend.
- Each team is allowed a maximum of 3 regular season tournament exemptions.
- Forms are due before September 27th (Fall Season) and December 10st (Winter Season).
- **GAME SHEETS:** Copies of all tournament game sheets are due no later than 48hours after the event. Please email a single batch of game sheets to: **cdscoordinator@gmail.com** with the following SUBJECT line
 - "TEAM NAME - tournament info" (eg., "NYK Novice Black – Gene Harrington Nov 11-12)

Event:

Name: _____

Location: _____

Dates: _____

Team:

Full Name: _____

Age Group: _____

Team Staff:

Name: _____

Email: _____

Phone: _____

Signature: _____

Approval: _____

Date: _____

NOTES